SEMYON AVRAMENKO



SOFTWARE ENGINEER / PRODUCT & UI/UX DESIGNER

Building systems. Designing experiences.

VLADIVOSTOK, RUSSIA voiu21@yandex.ru +7 908 444 89 99

PROFILE

Software engineer with 3+ years of commercial experience in web, mobile and API-driven products. I combine engineering with UI/UX and product design, shaping clear user flows and distinctive responsive interfaces while building reliable integrations, offline-first functionality and production services.

ENGINEERING

TypeScript · JavaScript · PHP · Python · React · React Native · Node.js · NestJS

PRODUCT & UI/UX

Interface design · responsive UI · user flows · visual systems · interactions · motion

DATA & DELIVERY

SQL · PostgreSQL · SQLite · Redis · REST / SOAP · Linux · Docker · Nginx · CI/CD

PROFESSIONAL EXPERIENCE

FEB 2023 — PRESENT

Digital Primorye LLC

Software Engineer | Feb 2023 – Present

- Developed web and mobile interfaces for regional services, including parking, payments, maps and transport.
- Refined responsive UI flows; debugged mobile defects and mismatches between client behavior and API contracts.
- Supported REST/SOAP integrations and Node.js/Redis-backed transport services running on Linux.

Yandex Crowd

Web Developer | Nov 2024 – Present

Built multiple responsive landing pages and interactive websites; specific client work is under NDA.

SELECTED PROJECTS

FEATURED / 01—02

01 / COMMERCIAL MOBILE

Digital Primorye App

MOBILE · REACT NATIVE · TYPESCRIPT

Regional mobile application spanning service flows such as parking, payments and maps. Worked across API integration, interface design and cross-platform defect resolution.

02 / INDEPENDENT PRODUCT

Time Tracker

OFFLINE-FIRST · AI · TELEGRAM

Designed a time-tracking app with two themes, task/project workflows, local SQLite storage, background synchronization and AI / Telegram integrations.

03 / SELECTED WORK

Products beyond the interface.

Applications, public services, experimental products and scalable interfaces.

03 / PRODUCT & UX

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Service discovery · UI/UX

An application for finding local service professionals. Worked on the concept and interface for making specialist discovery clear and approachable.

04 / PUBLIC WEB

Digital Primorye Portal

React · Web interfaces · APIs

Responsive regional public-services portal with information resources, service-specific workflows and frontend integration with backend systems.

05 / INDEPENDENT MOBILE

VPN Client

React Native · VPN · VLESS

Development of a focused VPN application designed around provider-issued keys, streamlined connection flows and a consistent mobile interface.

06 / BACKEND & MAPS

Live Bus Map Service

Node.js · Redis · Linux · Maps

Transport-data service for displaying buses on a map; integration endpoints, cache freshness, vehicle data and production troubleshooting.

07 / INTERACTIVE SYSTEMS

Games & Prototypes

Roblox Studio · Game systems

Experimental games focused on player interactions, progression systems, resource mechanics and multiplayer gameplay concepts.

08 / COMMERCIAL WEB · NDA

Yandex Landing Pages

JavaScript · Responsive web · UI

Multiple landing pages and websites built and maintained within production platform constraints. Client and project details are not public (NDA).

PRODUCT & INTERFACE DESIGN

Hands-on design across web and mobile products: information hierarchy, responsive layouts, user journeys, interaction states, visual consistency and motion. I take visual ideas into working UI, balancing clarity, feasibility and production constraints.

EDUCATION / ACHIEVEMENTS

Vladivostok State University of Economics and Service · Information Systems and Technologies · 2024

1st — student software-development scientific conference; 3rd — university web-development competition. Russian: native · English: B1 (intermediate).